AN INTERMEDIATE METHOD
FOR INDIVIDUAL OR GROUP INSTRUCTION

BROCHURE & SAMPLER

AN INTERMEDIATE METHOD
FOR INDIVIDUAL OR GROUP INSTRUCTION
Exercises for Rhythm, Meter, Rudiments, Rolls, Effects, and Performance

Dave BLACK | Chris BERNOTAS
8 Ways to Make Your Percussionists an Integral Part of Each Rehearsal

By Dave Black and Chris Bernotas

Do you ever struggle to keep your percussion students involved throughout the entire rehearsal? What do you do with them for pieces that don’t include many percussion parts? Are you ever concerned that they’re not getting enough meaningful instruction during rehearsal because you’re so focused on the rest of the ensemble, or because they are usually all the way in the back of the room? Here are a few ideas you can try that we’ve found to be helpful in addressing these issues, as well as some other thoughts. Planning and thoughtful consideration can help ensure your percussion section is not just “kept busy,” but are an integral part of every ensemble rehearsal.

Read more of this article and other teaching solutions on our blog at alfred.com/SPblog!
Why Sound Percussion?

Whether you are a percussion specialist or not, Sound Percussion will be the perfect resource for you and your students. It provides a clear progression of notes, rhythms, and skills along with plenty of reinforcement through a variety of exercises, as well as detailed skill explanation and demonstration videos on SI Online.

Structure & Organization

There are six main sections included in each book:

- Sound Rhythm
- Sound Meter
- Sound Rudiments
- Sound Rolls
- Sound Effects
- Sound Performance

Each section is divided into levels that follow a logical progression for clarity and maximum skill development. Directors can work through the book(s) progressively or jump from section to section to address the specific educational needs of their students. The mallet book, however, is more sequential by nature of the note introduction sequence.

Skill Introduction & Reinforcement

The progression of rhythms, skills, and note introduction, as well as the pacing of each, has been carefully considered to promote true comprehension and development. Skills are introduced with a backward-by-design approach: learning goals are first identified, and then exercises are logically designed with obtainable steps that lead students toward achieving the goals. This methodology is particularly helpful for mallet note recognition and snare drum rolls.

In order to maintain consistent delivery of instruction, each level follows the same outline (where appropriate):

- Sound Concepts introduce the concept/skill in unison.
- Sound Reinforcement exercises follow with the addition of dynamics and accents still in unison.
- Sound Combinations focus on performance skills with more independent parts.

SI Online

Encourage more effective practice with access to streaming MasterClass videos integrated throughout the entire method—not retrofitted to it—as well as audio tracks and worksheets for additional reinforcement.

Learn more on page 5.

SmartMusic smartmusic.

Track student progress through Sound Percussion with SmartMusic. Immediate feedback in SmartMusic transforms passive repetition into active practice by showing students their accuracy with pitch and rhythm.

Rhythm Introduction

Some students have trouble understanding the subdivision of dotted rhythms and often just feel the rhythm rather than truly understand how to perform them. To help solve that issue and other similar issues, accents are used to help teach rhythms. This will also ensure better accuracy in performance.

Fun Facts

Student books include Fun Facts which include historical information and well-known biographies of performers. The instrument-specific focus will help students learn more in-depth and interesting stories, as well as provide inspiration.

Fun Fact

Previously dead since the age of 12, EVELYN GLENNIE (born 1966) is the first such person in history to successfully create and sustain a full-time career as a solo percussionist. She has performed worldwide with some of the greatest conductors, orchestras, and artists, including a leading role in the Opening Ceremony of the 2012 Olympic Games in London. Her many awards include the Polar Music Prize, two Grammys, a BAFTA nomination, an OBE, a Dame Commander of the British Empire, and the Companion of Honour.
# Scope & Sequence Chart

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## Sound Meter

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<td>2</td>
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<td>2</td>
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<td>Changing meter</td>
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## Sound Rudiments

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<td>Level 2</td>
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<td>C major and A minor, A minor scale</td>
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<tr>
<td>Level 3</td>
<td>Drags: drag (or three-stroke ruff), drag paradiddle #1, single ratamacue, four-stroke ruff</td>
<td>A minor and C major</td>
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## Sound Rolls

<table>
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<td>Timpani: rolls and double drum roll</td>
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<tr>
<td></td>
<td>Mallets: four-mallet technique and rolls</td>
<td>Mallets: C chromatic scale (high)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Timpani: muffling/dampening, double sticking, and cross sticking</td>
<td></td>
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</tr>
<tr>
<td></td>
<td>Accessory Perc.: triangle, maraca, castanet, and cowbell rolls</td>
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<td></td>
</tr>
<tr>
<td>Level 3</td>
<td>Roll Rudiments: 5-, 9-, 13-, 17-, 7-stroke (16th base)</td>
<td>Mallets: G major scale and E minor scale</td>
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<td>Level 4</td>
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<tr>
<td>Level 6</td>
<td>Duple and triplet roll application</td>
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<tr>
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<td>C chromatic scale</td>
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</tbody>
</table>
Sound Percussion
Snare Drum & Bass Drum
Copyright © 2018 Alfred Music
The Publisher hereby grants permission to print this page for the purpose of rehearsal or performance with an ensemble.

Rudiments Quiz

Meet the following rudiments with the correct name by drawing a line from the name to the rudiment:

Drag
Flam Accent
Flamacue
Double Paradiddle
Single Ratamacue
Flam Tap
Drag Paradiddle #1
Single Paradiddle
Four-Stroke Ruff
Flam Paradiddle
Flam

Enrichment Pages
Additional exercises and worksheets help reinforce note reading and other concepts used in modern percussion music.

Audio Tracks
Encourage at-home practice with recorded accompaniments that are provided for selected lines of music in the book. Both video and audio can be sped up, slowed down, and looped for effective practice.

Streaming Videos
The addition of video instruction allows for detailed explanations and examples that will help guide students and teachers through the more advanced concepts of percussion performance. They also serve as role models of posture, performance, and excellence—helping students and teachers set high personal standards.

MasterClass Videos
MasterClasses enable the student to emulate the teacher’s tone, technique, and musicianship. Videos include buzz and open roll demonstrations, four-mallet grip, various sound effects, and more.

Full Performance Videos
Full performance videos include a quad screen of all five instruments with both wide-screen and close-up shots for detailed examination of performance techniques.

Performance Videos Minus Three
Many of the Sound Combination exercises feature videos that include only timpani and mallets so your students can become part of the percussion ensemble and learn part independence.

Performance Videos
Encourage at-home practice with recorded accompaniments that are provided for selected lines of music in the book. Both video and audio can be sped up, slowed down, and looped for effective practice.

Easy Access
Simply enter the book product number at SIOnline.Alfred.com—your browser will remember it when you return.
Click on Activate Product to add more books.
Enter the score product number to gain access to all student books.
Use your computer or mobile device to access the site anywhere.
Browse audio, video, and supplemental PDFs.

Learn more at alfred.com/SIOnlineSP.
Teacher’s Score

Depending on the specific educational objective of each lesson and the needs of the students, directors can work through the book(s) progressively or jump from section to section. Use it as you see fit! Because you’ll now have all the tools needed to help prepare students for any challenge they may face musically, Sound Percussion will give you, the director, a renewed sense of confidence to foster student understanding, growth, development, precision, performance, and excitement as they work towards becoming well-rounded percussionists.

Clear Instructions

The Teacher’s Score includes all of the information found in each student book and serves as a complete resource for percussion instruction. Perfect for non-percussion specialists, this is the solution with answers to all your percussion-specific questions and “how-tos” of technique.

Sound Advice

Sections throughout the book include invaluable tips and suggestions to help ensure understanding, as well as to provide reminders about important concepts.

Organization

The material is organized into six sections to provide intermediate goals, benchmarks, and opportunities for assessment. All students are involved in every exercise. No longer will students watch ONE player practice timpani, as they will all get to rehearse.

Appendix

The appendix features additional helpful hints for the director, including strategies for keeping students involved in rehearsals.

Maintenance & Repair

The Teacher’s Score includes information and step-by-step instructions for tuning and changing heads, as well as other instrument maintenance that may be required.

SmartMusic. Available fall 2018!

SmartMusic connects you and your students through the web. Send assignments to your students using the material in Sound Percussion. Students receive immediate feedback as they practice each assignment, and the best performances are sent back to you to provide assessment. SmartMusic also provides students with vital practice tools, including a tuner and metronome. Learn more at smartmusic.com.
Snare Drum & Bass Drum Student Book

Starting with the introduction of each instrument and continuing through to the application of duple and triplet rolls, students will be well-rooted with a solid foundation as they develop their percussion skills. Focusing on snare drum proficiency can help students learn, develop, and apply rhythmic knowledge, technique, and performance skills that can serve as a basis for growth in all areas of percussion performance.

Your Instrument Sections

A Your Instrument section is included in each instrument book with information on how to set up the instrument, posture, stick selection and grip, care and maintenance, and other essentials for getting started.

Sound Notation

Musical notation is introduced in a clear and straightforward manner, great for both beginning and more advanced musicians—including plenty of detailed illustrations, basic notation graphics, a rhythm and rest tree, a dynamic chart, and more.

Sound Rhythm

In order to support student retention, the Sound Rhythm section introduces all new rhythms in a logical manner with a lot of reinforcement. New rhythms are introduced in unison (when appropriate) and in \( \frac{4}{4} \) to provide clarity before introducing more complicated time signatures and syncopated rhythms.

Sound Meter

Meters are introduced starting with simple duple meters first, followed by compound meter, then asymmetrical meter, making students prepared and confident for the last level that features changing meter.

Subdividing

Accents with subdivisions are used to introduce new rhythms throughout the book. This will help ensure clear understanding and accurate performance.

Sound Notation

Music has its own language and symbols that are recognized worldwide.

**Sound Meter**

- **Time Signature** (or Meter): Indicates the number of beats/counted in each measure and the type of note that receives one beat.
- **Staff**: 5 lines and 4 spaces used for writing music.
- **Staff Lines**: The space between two bars.
- **Neutral Clef**: Used for percussion instruments of indeterminate pitch.
- **Bar Line**: Divides the staff into measures.
- **Final Bar Line**: The end of a piece of music.

Percussion music is sometimes written on a single-line staff.

**Sound Combination**

- **Sound Concept I Meter**
- **Sound Reinforcement**
- **Sound Combination**

**Syncopation** occurs when there is emphasis on a weak beat.

1. First, extend your right hand as if you were going to shake hands with someone.
2. Place the stick or mallet between your thumb and the first joint of your index finger (called the fulcrum), approximately a third of the way up from the last end of the stick (see diagram).
3. Curve the other fingers around the stick (see diagram).
4. Turn your hand over so your palm is facing towards the floor (see diagram).
5. Repeat steps 1–4 with your left hand.

**HOW TO HOLD THE STICKS AND MALLET**

1. First, extend your right hand as if you were going to shake hands with someone.
2. Place the stick or mallet between your thumb and the first joint of your index finger (called the fulcrum), approximately a third of the way up from the last end of the stick (see diagram).
3. Curve the other fingers around the stick (see diagram).
4. Turn your hand over so your palm is facing towards the floor (see diagram).
5. Repeat steps 1–4 with your left hand.
Sound Rudiments

**Sound Rudiments** includes many of the essential rudimental patterns that students should become familiar with. Both the accompanying MasterClass videos and SmartMusic access will support accurate at-home practice. Included are detailed explanations and clear graphics with exercises to reinforce the performance and development of:

- Single paradiddle
- Double paradiddle
- Flams
- Flam accent
- Flam tap
- Flamcues
- Flam paradiddle
- Drag/three-stroke ruff
- Drag paradiddle #1
- Single ratamacue
- Four-stroke ruff
- Multiple-bounce roll
- Open roll

**Sound Rolls**

This section introduces both open and closed rolls, as well as 5-, 9-, 13-, 17-, 7-stroke rolls, and more. Rolls are approached with exercises that are designed to culminate with a successful roll. Necessary skills are isolated and experimentation is encouraged to help students learn to develop a clean, clear sound. Students will also be introduced to understanding and applying the subdivision that is under the roll. Once rolls are successfully performed, the multiple-bounce and open rolls can be applied to the other rudimental rolls.

**SI Online Videos**

Streaming MasterClass videos provide excellent instruction with detailed and close-up views to help student comprehension and encourage at-home practice. Topics include dampening/muffling, single and flam paradiddles, single-stroke and multiple-bounce rolls, and more. Performance videos provide opportunities for practicing with an ensemble and learning part independence.
Sound Effects

Sound effects are fun! Students will be introduced to common sound effects created with both snare drum and bass drum, and will be encouraged to create their own unique sounds, such as the canon-shot effect, rim shot, and more.

Sound Performance

The Sound Performance section provides an introduction to full-length percussion ensemble music. An arrangement of “The Stars and Stripes Forever” and an original piece, “Engage,” are included for students to apply all they have learned in a fun and exciting way.

Glossary

All books contain a Glossary where appropriate instrument-specific musical terms and instrument parts are defined. The Sound Percussion glossary is a quick and easy reference that students will use throughout the year.

Fun Facts

Both general and instrument-specific fun facts are scattered throughout the book to provide insight and inspiration.

Sound Advice

Sound Advice sections throughout the book include invaluable tips and ideas to help student understanding, as well as to provide reminders about important concepts.
Mallet Percussion Student Book

Mallet note reading and performance are approached in a unique and revolutionary way that won’t overwhelm students with too much, too soon. Starting with Sound Rhythm: Level 1, students will learn only two to three notes at a time, each reinforced with interesting and engaging exercises. New notes will be systematically introduced and similarly reinforced, keeping students motivated while achieving retention. Once all the notes of each included scale have been taught and reinforced, the full scale will be presented, in its common form, for further practice and understanding. Students will learn bit by bit, build confidence, and be surprised and excited when they realize how far they have come. As they progress through the book, students will be introduced to new keys in a similar fashion.

Keys are introduced in the following order as they are the ones most commonly found in intermediate band literature:

- F major / D minor
- B-flat major / G minor
- E-flat major / C minor
- A-flat major / F minor
- C major / A minor
- G major / E minor

Sound Rhythm

New rhythms are introduced in unison (when appropriate), using notes that have already been learned. The isolation of the new concepts will ensure comprehension. Plenty of skill support is provided in the Sound Reinforcement sections immediately following each new concept.

Sound Meter

Meters are introduced starting with simple duple meters first, followed by compound meters, then asymmetrical meters, helping students become prepared and confident for the last level that features changing meters.

Fun Facts

Instrument-specific Fun Facts are scattered throughout the book and may provide inspiration to your students as they learn about some of the heroes and heroines of percussion such as Clair Musser and Evelyn Glennie.

Glossary

All books contain a Glossary where appropriate instrument-specific musical terms and instrument parts are defined. The Sound Percussion glossary is a quick and easy reference that students will use throughout the year.

Flexibility

All exercises may be played on any available mallet instrument, or rotated for variety.

Fun Fact

CLAIR OMAR MUSSER (1901–1998) was a mallet virtuoso (someone with great technique). His innovations in grip, mallets, and technique revolutionized mallet playing. He was also a composer, an inventor, and a designer of mallet instruments.
Sound Performance

Sound Performance section provides an introduction to full-length percussion ensemble music. An arrangement of “The Stars and Stripes Forever” and an original piece, “Engage,” are included for students to apply all they have learned in a fun and exciting way.

Sound Rudiments

While those playing snare drum focus on the more advanced rudiments, mallet players will learn how to apply and experiment with sticking patterns. Their focus is to find patterns that allow for the most musical and comfortable performance of their parts while supporting the rudimental study.

Sound Advice

Sound Advice sections are provided throughout the book to help students know what to focus on, and to provide reminders about important concepts. Sound Advice sections also point out what other instruments are learning and how it applies to their part.

Accidentals & Enharmonics

In order to aid in better comprehension, enharmonics and chromatic examples are presented in a clear and understandable way with reinforcement exercises immediately following.

Two- and Four-Mallet Rolls

Sound Percussion’s comprehensive mallet approach introduces students to both two- and four-mallet rolls. Clear illustrations and video demonstrations are provided to aid in better comprehension.

Sound Effects

Students are introduced to sound effects such as glissandos, tremolo effects, pitch bends, and more.

SI Online Videos

Streaming Masterclass videos show detailed and close-up views to help student comprehension and encourage at-home practice. Go to alfred.com/SPbrochure to see a mallet MasterClass excerpt.
Video MasterClasses
Video icons are shown throughout the book to indicate where MasterClass or performance videos are available. MasterClass topics include rolls, dampening/muffling, glissando, cross-sticking, double-drum roll, double sticking, and more.

Go to alfred.com/SPbrochure to view a timpani MasterClass video excerpt.
Sound Meter

Meters are introduced first with simple meters, followed by compound meter, then asymmetrical meter, making students prepared and confident for the last level that features changing meter.

Sound Rudiments

While those playing snare drum focus on the more advanced rudiments, timpanists will learn how to apply and experiment with sticking patterns. Their focus is to find patterns that allow for the most musical and comfortable performance of their parts while supporting the rudimental study.

Sound Effects

Sound effects such as gong and cymbal glissandos, harmonics, and more are included at the end of the book.

Sound Performance

The Sound Performance section provides an introduction to full-length percussion ensemble music. An arrangement of “The Stars and Stripes Forever” and an original piece, “Engage,” are included for students to apply all they have learned in a fun and exciting way.

Glossary

All books contain a Glossary where appropriate instrument-specific musical terms and instrument parts are defined. The Sound Percussion glossary is a quick and easy reference that students will use throughout the year.

Fun Facts

Both general and instrument-specific fun facts are scattered throughout the book to provide insight and inspiration from well-known percussionists.
Accessory Percussion Student Book

Sound Percussion focuses on many of the most common accessory percussion instruments and uses them as integral parts of the ensemble. While sometimes they perform as a supportive role, there are many times accessory percussion instruments take center stage. Specific techniques, rhythmically exciting parts, and full integration make this book one your students will want to play. Accessory instruments in the book include crash cymbals, suspended cymbal, triangle, tambourine, woodblock, bongos, concert toms, claves, cowbell, castanets, and more.

Your Instrument Section

The Your Instrument section explains each of the instruments’ parts, setup, care and maintenance, playing position, stick selection, dampening, and more.

Additional Instruments

While the most common Accessory Percussion instruments are described in the front of the book, many additional accessory instruments are introduced toward the back of the book including maracas, guiro, sleigh bells, slapstick, gong/tam-tam, hi-hat, cabasa, wind chimes/Mark tree, and temple blocks.

Video MasterClasses

Video icons are shown throughout the book to indicate where masterclass or performance videos are available. MasterClass topics include suspended cymbal rolls, triangle rolls, instrument introductions to the guiro, cabasa, temple blocks, and more.

Go to alfred.com/SPbrochure to view an accessory percussion MasterClass video excerpt.

Sound Rhythm

As with all new skills in Sound Percussion, new rhythms are introduced in unison (when appropriate) and in 4 to provide clarity before introducing more complicated time signatures and syncopation.

Sound Meter

Simple duple meters are introduced first, followed by compound meter, then asymmetrical meter, preparing students and building confidence for the last level that features changing meter.
Sound Rudiments

While those playing snare drum focus on the more advanced rudiments, accessory instrument players will learn how to apply and experiment with sticking patterns while playing supporting parts. Their focus is to find patterns that allow for the most musical and comfortable performance of their parts while supporting the rudimental study.

SOUND ADVICE: Two grace notes in a row are called DRAGS on the snare drum and follow a particular sticking pattern. A similar rhythmic ornament can be performed on many of the accessory instruments, as in exercise 307. Experiment with various sticking or hand-sticking patterns to find the most comfortable and musical way to perform the music. Depending on the instrument (e.g., Tambourine), you may need to place it on a table and use sticks, mallets, or fingertips.

Sound Rolls

Rolls are explained in detail for each of the applicable accessory instruments, including video MasterClasses to aid in student comprehension.

Sound Effects

Students are introduced to sound effects for many of the accessory instruments, such as cymbal scrapes, water-gong effect, rim shots, two-plate cymbal roll, and more.

Sound Performance

The Sound Performance section provides an introduction to full-length percussion ensemble music. An arrangement of “The Stars and Stripes Forever” and an original piece, “Engage,” are included for students to apply all they have learned in a fun and exciting way.

Glossary

All books contain a Glossary where appropriate instrument-specific musical terms and instrument parts are defined. The Sound Percussion glossary is a quick and easy reference for students throughout the year.

Fun Facts

Both general and instrument-specific fun facts are scattered throughout the book to provide insight and inspiration from well-known percussionists such as Evelyn Glennie and Remo Belli.
Sound Percussion
This resource is comprised of four books plus a Teacher's Score: Snare Drum & Bass Drum • Mallet Percussion • Timpani • Accessory Percussion. Each book can be used independently to focus on a particular instrument or in any combination up to a full percussion ensemble. Lessons are presented in a fun and interesting way so that all members of the percussion section are engaged. Sound Percussion is perfect for the director who is a non-percussion specialist as it provides a clear progression of notes, rhythms, and skills.

smartmusic.
Access Sound Percussion with your SmartMusic educator subscription.

Sound Innovations for Concert Band
The foundation of Sound Innovations, Books 1 and 2 are ideal for beginning musicians and feature clean page layouts, content organized into levels, and numerous opportunities for reinforcement and performance. Ensemble Development is a complete curriculum to help beginning through advanced band students grow as ensemble musicians. It thoroughly complements and supplements performance music while isolating each ensemble concept, preparing students to be ready for any scenario in their repertoire.

smartmusic.
Track student progress through every level of Sound Innovations with SmartMusic. Get started with Book 1 for free at smartmusic.com/sound-innovations.

Interested in an In-Service with a Sound Innovations Author?

Learn more at alfred.com/si.